

# Proportionally Fair Makespan Approximation

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# Setting

Model: Scheduling  $n$  jobs on  $m$  **unrelated** machines

Objective: Minimizing **makespan**



	client 1	client 2
salesman 1	2 hours	3 hours
salesman 2	$1 - \epsilon$ hours	2 hours

Makespan = **2 hours**

# Algorithmic Aspects

Scheduling is among the most extensively studied problems in computer science.

Can we approximate makespan in **polynomial time**?

Theorem [Lenstra, Shmoys, Tardos, FOCS 1990]:  
There exists a **2-approximate** polynomial-time algorithm.  
Unless  $P = NP$ , no polynomial-time algorithm can achieve a better than **3/2-approximation**.

# Machine Utilities

Definition: A **mechanism**  $(X, t)$  is a job allocation to machines  $X$  together with **transfers**  $t$  among machines.



	client 1	client 2	transfer	total cost
salesman 1	2 hours	3 hours	$\frac{1}{2}$ hour	$2\frac{1}{2}$ hours
salesman 2	$1 - \epsilon$ hours	2 hours	$-\frac{1}{2}$ hour	$1\frac{1}{2}$ hours

Makespan = 2 hours

# Scheduling and Incentives

Scheduling is a fundamental problem in algorithmic mechanism design.

How well can a **strategy-proof** mechanism approximate makespan?

Theorem [Nisan, Ronen, STOC 1999]:  
There exists an  **$m$ -approximate** strategy-proof mechanism.

Theorem [Christodoulou, Koutsoupias, Kovács, STOC 2023]:  
Any strategy-proof mechanism is at least  **$m$ -approximate**.

[Christodoulou, Koutsoupias, Vidali, SODA 2007] [Koutsoupias, Vidali, MFCS 2007]  
[Dobzinski, Shaulker, 2020] [Christodoulou, Koutsoupias, Kovács, FOCS 2022]

# Scheduling and Fairness

Our Main Focus:

Can we ensure **fairness** for machines?

Mechanisms with transfers resemble **fair division with subsidy**.

[Aragones, 1995] [Halpern, Shah, SAGT 2019] [Brustle, Dippel, Narayan, Suzuki, Vetta, EC 2020]  
[Barman, Krishna, Narahari, Sadhukhan, IJCAI 2022] [Caragiannis, Ioannidis, WINE 2022]  
[Goko, Igarashi, Kawase, Makino, Sumita, Tamura, Yokoi, Yokoo, AAMAS 2022]  
[Choo, Ling, Suksompong, Teh, Zhang, ORL 2024] [Wu, Zhang, Zhou, WINE 2024]

How well can an **envy-free** mechanism approximate makespan?



Theorem [Cohen, Feldman, Fiat, Kaplan, Olonetsky, EC 2010]:  
There exists an  **$O(\log m)$ -approximate** envy-free mechanism.

[Hartline, Ieong, Mu'alem, Schapira, Zohar, ADT 2009]

# Envy-Freeness

Definition: A mechanism  $(X, t)$  is **envy-free** if

$$c_i(X_i) + t_i \leq c_i(X_j) + t_j \text{ for any machines } i, j \in [m]$$

	client 1	client 2	transfer	total cost
 salesman 1	2 hours	3 hours	1/2 hour	2 1/2 hours
 salesman 2	1 - ε hours	2 hours	-1/2 hour	1 1/2 hours

Salesman 2 **envies** salesman 1 since:  $2 - \frac{1}{2} > (1 - \epsilon) + \frac{1}{2}$ .

# Envy-Freeness

Definition: A mechanism  $(X, t)$  is **envy-free** if

$$c_i(X_i) + t_i \leq c_i(X_j) + t_j \text{ for any machines } i, j \in [m]$$

Theorem [Cohen, Feldman, Fiat, Kaplan, Olonetsky, EC 2010]:

Any envy-free mechanism is at least  $\Omega(\log m / \log \log m)$ -approximate.

Are there fairness notions that allow a **constant-factor** approximation to optimal makespan?



# Proportionality

Definition: A mechanism  $(X, t)$  is **proportional** if  $c_i(X_i) + t_i \leq (1/m) \cdot c_i([n])$  for any machine  $i \in [m]$



	client 1	client 2	transfer	total cost	prop. share
salesman 1	2 hours	3 hours	1/2 hour	2 1/2 hours	2 1/2 hours
salesman 2	1 - ε hours	2 hours	-1/2 hour	1 1/2 hours	1 1/2 - ε/2 hours

Salesman 2's total cost **exceeds** the proportionality threshold.

# Proportionality

**Main Theorem:** There exists a **proportional** mechanism that achieves a  **$3/2$ -approximation** to makespan.

The  $3/2$ -approximation is **tight**.

Next slides:

- A  $3/2$  **lower bound** for any proportional mechanism.
- **Characterization** of proportionable allocations.
- A  $3/2$  **upper bound** via the Anti-Diagonal Mechanism.

# Proportionality

**Theorem:** The  $3/2$ -approximation ratio is tight.

Is the optimal allocation below **proportionable**?



	client 1	client 2	transfer	total cost	prop. share
salesman 1	2 hours	3 hours	$t$ hours	$2 + t$ hours	$2\frac{1}{2}$ hours
salesman 2	$1 - \epsilon$ hours	2 hours	$-t$ hours	$2 - t$ hours	$1\frac{1}{2} - \epsilon/2$ hours

**No** because:  $(2 + t) + (2 - t) > 2\frac{1}{2} + (1\frac{1}{2} - \epsilon/2)$ .

# Characterization of Proportionality

Definition: An allocation is **mean-efficient** if

$$\sum_{i \in [m]} c_i(X_i) \leq \sum_{i \in [m]} \frac{c_i([n])}{m}$$

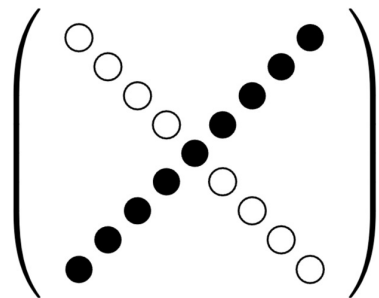
In words: The sum of processing times is at most the sum of proportional shares.

**Theorem:** An allocation is proportionable **if and only if** it is mean-efficient.

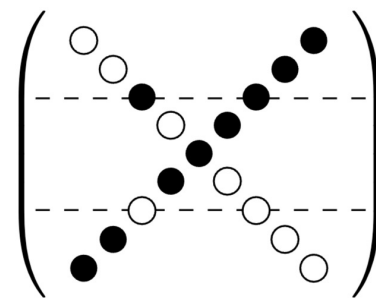
# Anti-Diagonal Mechanism

**Main Theorem:** There exists a **proportional** mechanism that achieves a  **$3/2$ -approximation** to makespan.

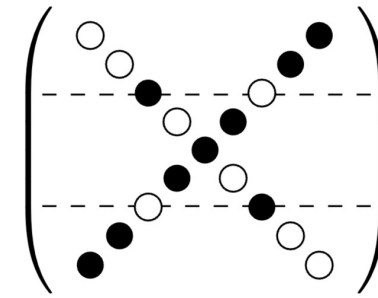
1. Assume WLOG the **diagonal** allocation minimizes makespan.  
(optimal makespan but may violate proportionability)
2. Choose the cost-minimizing **anti-diagonal**.  
(proportionable but may increase makespan)
3. Adjust allocation via **merge** and **swap** operations.  
(proportionable with near-optimal makespan)



Anti-Diagonal Allocation



Merge Operation

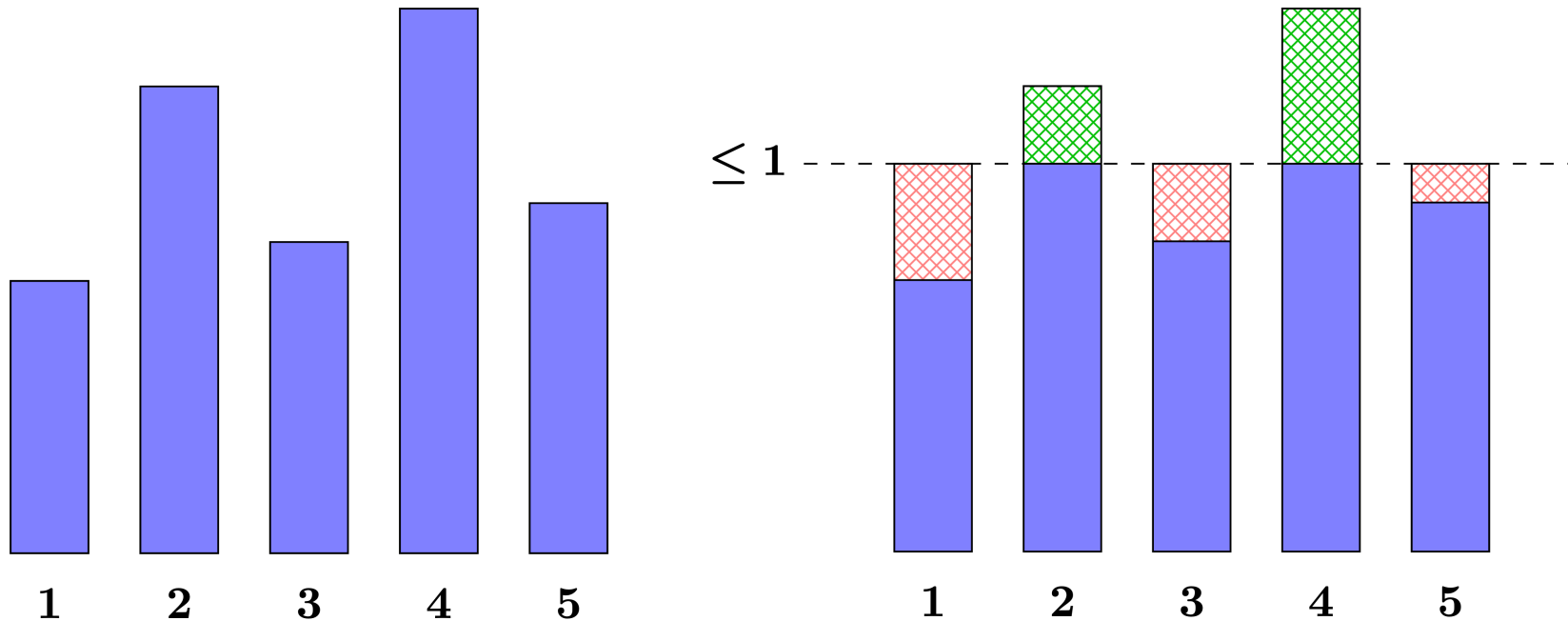


Swap Operation

# Normalized Instances

Definition: An instance is **normalized** if  $(1/m) \cdot c_i([n]) = 1$  for every machine  $i$ .

**Theorem:** There exists a **proportional** mechanism for normalized instances that achieves **optimal** makespan.



# Conclusion

**Proportionality** allows a  $3/2$ -approximation.  
**Envy-freeness** requires a  $\Omega(\log m / \log \log m)$ -approx.

Can you achieve a **constant-factor** approximation of optimal makespan under **alternative** fairness notions?

Possibilities: **EF1/EFX** or  **$(1 - \epsilon)$ -EF** with transfers.

The technique used to obtain the  $\Omega(\log m / \log \log m)$  lower bound for EF does not extend to  **$(1 - \epsilon)$ -EF**.

See the paper for details.